

Art Year 5/6

Key Threshold Concepts

- Art is personal.
- Worthwhile endeavours take time.
- Creativity is about exploration and discovery – there are no ‘mistakes’.
- Reflection is key to progression.
- Formal elements of art drive creative decisions.

Key Skills

To take inspiration from the greats (classic and modern)

- Emulate the style of some notable artists, artisans and designers.
- Create original pieces that show a range of influences and styles linked to the project theme

<u>Developing and evaluating ideas</u>	<u>Painting</u> Artists: Y5: Renoir Y6: Cassat.	<u>Drawing</u> Artists: Y5: DG Rossetti Calder, Y6: Lowry, Margritte,	<u>Collage</u> Artists: Y5: Matisse, Y6: Klee,	<u>3D Sculpture</u> Artists: Y5: Balla, Y6: Calder	<u>Print</u> Artists: Y5: Bawden
<ul style="list-style-type: none"> • To develop and imaginatively extend ideas from starting points throughout the curriculum. • To collect information, sketches and resources and present ideas imaginatively in a sketch book • To use the qualities of materials to enhance ideas. • Effectively evaluate own and others work using and provide detailed and accurate feedback (both written and verbal) to support next drafts and improvements. 	<ul style="list-style-type: none"> • I can sketch (lightly) before painting to combine line and colour. • I can create colour palette based upon colours observed in the natural/built world. • I can use the qualities of different paints such as watercolour and acrylic to create visually interesting pieces. • I can combine colours, tones and tints to enhance the mood of a piece. • I can use brush techniques and the qualities of paint to create texture. • I can develop a personal style of painting, drawing upon ideas from other artists • I can understand the different types of paint and how they can be used for different purposes and effects. 	<ul style="list-style-type: none"> • I can use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). • I can use a choice of techniques to depict movement, perspective, shadows and reflection. • I can choose a style of drawing suitable for the work and experiment with these (e.g. realistic, cartoon or impressionistic). • I can confidently use a range of shades, tones and colours of pencils for effect • I can take inspiration from the greats (classic and modern) • I can emulate the style of some notable artists, artisans and designers. • I can create original pieces that show a range of influences and styles linked to the project theme. • I can develop simple perspective in their work using a single focal point and horizon. • I can identify artists who have worked in a similar way to their own work. 	<ul style="list-style-type: none"> • I can combine visual and tactile qualities. • I can use ceramic mosaic materials and techniques. • I can mix textures (rough and smooth, plain and patterned). 	<ul style="list-style-type: none"> • I can show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. • I can use tools to carve and add shapes, texture and pattern. • I can combine visual and tactile qualities. • I can use frameworks (such as wire or moulds) to provide stability and form. 	<ul style="list-style-type: none"> • I can develop ideas from a range of sources. • I can see positive and negative shapes. • I can demonstrate experience in a range of printmaking techniques. • I can use print as a starting point to embroidery. • I can start to overlay prints with other media. • I can build up layers of colours. • I can create an accurate pattern, showing fine detail.

Vocabulary

<u>Developing and evaluating ideas</u>	<u>Painting</u>	<u>Drawing</u>	<u>Collage</u>	<u>3D Sculpture</u>	<u>Print</u>
	<ul style="list-style-type: none"> Traditional Representational Imaginary Modern Abstract Impressionist Stippled Splattered Dabbed Scraped Dotted Stroked Textured Flat Layered Opaque Translucent Intense 	<ul style="list-style-type: none"> Viewpoint Distance Direction Angle Perspective Bird's eye view Alter Modify Natural form Panorama Image Subject Portrait Caricature Expression Hatching cross hatching shading Scribbling, stippling blending shading 	<ul style="list-style-type: none"> Tear, overlap, combine, coiling, overlapping, tessellation, mosaic montage. 	<ul style="list-style-type: none"> Flexible Pliable Hollow Solid Surface Plane Angle Slip Attachment Relief Line Shape Pose Position Gesture Repetition Sequence Dynamic Flowing Motion Proportion Balance 	<ul style="list-style-type: none"> Monotype Printing plate Inking up Water-based Oil-based Overlap Intaglio Relief Etching Engraving Indentation Pressure Aesthetic Pattern Motif Rotation Reflection Symmetrical Repetition